

## **Birthplace of Hockey Tournament Shootout Rules**

The shootout is the last resort method of breaking ties between two teams. It is realized that this is not the ideal method; however, a winner is decided on the ice, by the players, in a quick and efficient manner. Team depth is put to the test to the ninth player.

The shootout will be considered a separate game. If a shoot out occurs at the end of a game in progress, all minor and major penalties are terminated. This will not include penalties which incurred a game suspension. A shootout game will not count towards a future game suspension.

### **FORMAT**

- I. Each team will designate *FIVE* shooters.
- II. Determination of the team to shoot first will be by the flip of a coin. The winner of the toss has the **option to shoot first, or second**. The toss of the coin will be called by the team captain.
- III. The first players from each team will alternate, take their shot with the second, third, fourth, and fifth shooters following. When all of the players have taken their shot, the results will be tallied. The team with the most goals will be declared the winner.
- IV. IF NO WINNER IS DECLARED at III, the teams will continue with a second group of four players, a third group of three etc., in a *sudden death victory* shootout. The first team to be ahead after one player from each team has had a shot will be declared the winner.
- V. In sudden death shootouts only the second group of shooters must be different from the original FIVE. Thus, the nine men shootout. The third group of three, on down may come from the original nine shooters.